



KAMICO® Instructional Media, Inc.

STAAR CONNECTION™

2025 - 2026 School Year

Texas Teachers
Supporting Texas Teachers
for Over 30 Years

**FREE
SHIPPING**

**Sole-Source
Vendor**



SBA WOSB
Woman Owned Small Business



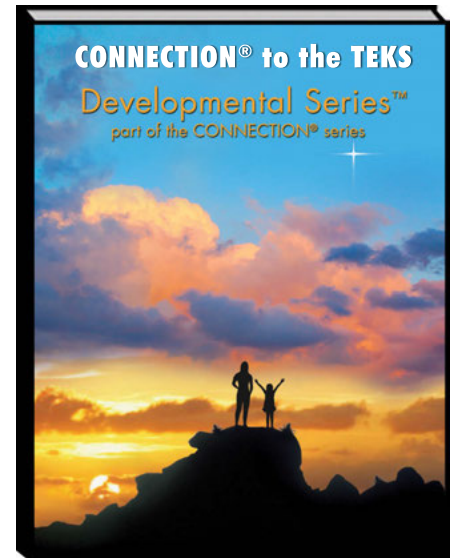
CONNECTION® to the TEKS

Developmental Series™

Instructional Intervention to Supplement the General Curriculum

**Formative assessments – each covering an individual TEKS
Instructional lessons built around activities to develop, extend,
and enrich knowledge of each TEKS**

- ❖ Lessons to provide Tier I, II, and III instructional support
- ❖ Formative assessments to measure student mastery level of each TEKS
- ❖ Instructional practices aligned with the science of reading
- ❖ Instruction for whole class, small groups, and individual students
- ❖ Student-centered, engaging activities and enrichments to support project-based learning and differentiated instruction
- ❖ Adjustable content to meet varying levels of cognitive demand
- ❖ Enrichment activities to extend TEKS mastery and expand critical-thinking skills
- ❖ Curriculum facilitates peer interaction and communication, as well as a decrease in student behavior problems
- ❖ English and Spanish versions available



Name _____ RC4 TEKS 3.9E

Read each question carefully. For a multiple-choice question, determine the best answer to the question from the four answer choices provided. For a gridable question, determine the best answer to the question. Then fill in the answer on your document.

1 Jerry knows it is important to have money in a savings account. Every time he gets his allowance, he puts half of it in savings. If Jerry has an emergency, he is most likely going to —

A borrow money from a friend.
B work to earn more money.
C use his savings.
D look for money buried in his backyard.

RC4 TEKS 3.9E

3 Jan lives in Waco. She is saving money so she can have fun over the holidays. Jan earns \$10 a week and saves \$5 a week for 3 months. Which of the following places will she be most likely to afford?

A a trip to Australia
B a trip to Disney World
C a trip to Cameron Park Zoo (a local zoo)
D a trip to Canada

4 Which is NOT true about a bank savings account?

1 The bank keeps your money safe.
2 The bank pays you interest on your savings.
3 The bank can give your money to someone else.
4 The bank will let you get your money out any time you need it.

5 Which of the following choices will most help you plan for your future?

A saving money for college
B saving money for a new video game

RC4 TEKS 3.9E

2 Ella has a savings account at the bank. The calendar shows how much Ella earns and how much she puts in her savings account. She knows if she starts saving now, when she is ready for college she will have enough to pay her tuition.

April						
Sun	Mon	Tue	Wed	Thur	Fri	Sat
		1	2	3	4	5
	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30		

This month, Ella saves half of the money she earns, or —

F \$13
G \$18
H \$36
J \$72

RC4 TEKS 3.9E

6 Tia is saving to buy her mother a coat. The coat costs \$65, including tax. Every week Tia gets an \$8 allowance for completing chores around the house.

October							November						
Sun	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Tue	Wed	Thur	Fri	Sat
1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28
29	30	31											

100% Tia starts saving for her mother's coat.

If Tia starts saving her entire allowance on the date marked on the calendar, and if she completes her chores each week, how likely is she to be able to afford the coat in time to give it to her mother for a birthday present?

F certain
G most likely
H not likely
J impossible

Reporting Category 4: Data Analysis and Personal Financial Literacy
TEKS 3.9E
List reasons to save and explain the benefit of a savings plan, including for college.

ACTIVITY
Path to Savings

Teacher Editions (TE) are reproducible. Each individual teacher must have his or her own teacher edition. Reproduction of the teacher edition for any other use (including grade level, school, or school system) is strictly prohibited.

Student Editions (SE) are consumables - minimum order of 20. If smaller numbers are needed, please contact KAMICO.

STAAR CONNECTION™

A POWERFUL, RESEARCH-BASED PROGRAM

Diagnostic Series™

STAAR-Formatted

Each assessment covers a mixture of TEKS.

- ❖ 15 - 20 formative assessments per grade level and subject area
- ❖ Languages: English and Spanish
- ❖ All editions created to assess knowledge of current TEKS
- ❖ A mixture of Readiness and Supporting TEKS covered on each assessment
- ❖ Validated by scientifically based research
- ❖ Filled with rich, rigorous content, such as challenging grade-level reading selections, media literacy pieces, stimulating writing prompts, and real-world science and math problems
- ❖ Facilitates comprehension and increased retention
- ❖ Allows quick identification of TEKS for which students are in need of remediation
- ❖ Identifies mastery levels
- ❖ Maximizes student achievement
- ❖ Provides information needed to facilitate differentiated instruction
- ❖ Carefully created to ensure all content is on grade level



To view samples, visit KAMICO.com and click on Curriculum.

SAMPLES:

3. Sheldon has 2 cats. He has a bag of cat food that has 5.8 pound left in the bag. Sheldon's larger cat, Terence, ate 3.5 of the food remaining in the bag. (Shade the models to show the number of pounds of food Terence ate.)

5.8 = 5.80 = 58 hundredths 3.5 = 3.50 = 35 hundredths 5.8 - 3.5 = 2.3 hundredths

Terence ate 2.3 hundredths of a pound.

4. Carol has 6 containers. She put 3 pencils in each container. Complete the table to represent the relationship between the containers and the number of pencils.

Containers	Number of Pencils
1	3
5	15
7	21
11	33

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5. Study the graphic organizer.

Four-Sided Figure

How many pairs of parallel sides?

Are the 4 sides equal?

Are the inside angles of the 4 corners equal?

Are the inside angles of the 4 corners equal?

Are the inside angles of the 4 corners equal?

Are the inside angles of the 4 corners equal?

Select the correct answer for each box.

A parallelogram B rectangle C triangle D square

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6. Look at paragraphs 17 through 26. Which line occurs during the climax? Select only **ONE** correct answer.

17. Maxwell: Well, I don't doubt there's plenty of land. I'll bet it's all real pretty, too. I'm just not convinced all those folks out there are going to be as friendly as he thinks. I've heard a lot of the graminus talking about robbers and bandits. (No one can, because it's too much to say.) You see, folks are too much to say. Folks can't count on them to keep everybody safe.

18. Germinus: Huh, Maxwell. (He, Pa, and the others won't let anything happen to us. If we all stick together and help one another, we'll be okay. I just know it.)

19. Maxwell: (He hopes you're right, Germinus.)

20. (There is a loud rustling sound offstage.)

21. Germinus: (Frightened) Did you hear that, Maxwell? What was it? Was it a partner? A wolf? Was it a... bandit?

22. Maxwell: I don't rightly know, but I aim to find out.

23. (Both rise and slowly walk toward the noise. Germinus follows Maxwell closely.)

24. Maxwell: Who's there? Come on out! We ain't scared.

25. Germinus: Look there, Maxwell! (points to behind a bush) It's just a little cat! She must be lost. I wonder where she belongs.

26. Maxwell: She's not one of ours.

27. Germinus: (He says something wrong with her.)

28. Maxwell: I think she's caught on something. 'Tis, look there, her hoof is stuck in that gopher hole.

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18. Joshua has made an error in sentence 20. Select the response that corrects this error.

How could we ask for a nearer flag than one that has:

Ⓐ Rise over the state capital.
Ⓑ Rise over the state capital.
Ⓒ Rise over the state capital.
Ⓓ Rise over the state capital.

19. Joshua has made an error in sentence 21. Select the response that corrects this error.

Having a new flag would be:

Ⓐ great
Ⓑ great
Ⓒ great
Ⓓ great

20. What change, if any, should be made to line 24?

Ⓐ Change *Sincerely* to *sincerely*
Ⓑ Change *yours* to *Yours*
Ⓒ Add a comma after *yours*
Ⓓ Make no change

BE SURE YOU HAVE RECORDED ALL OF YOUR ANSWERS IN THE TEST BOOKLET.

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Diagnostic Grade 5 Math

Diagnostic Grade 4 RLA

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STAAR CONNECTION™

Quick Start Packs

*Beginning a new grade level? Teaching a new subject?
Seeking to maximize STAAR results?
Take Advantage of Special Savings on the KAMICO program!*

**Assortment of TEKS-based assessments, TEKS-aligned board games,
and TEKS-based activities**

- ❖ Languages: English and Spanish
- ❖ Content Areas: Math, Reading, Writing, Science, and Social Studies
- ❖ Encompasses entire KAMICO program
- ❖ Provides instruction for individual students, partners, small groups, teams, and entire classes
- ❖ Supports differentiated instruction, student performance, and positive behavior
- ❖ Filled with rich, rigorous content
- ❖ Enhances student mastery and retention of TEKS
- ❖ Proven to increase student achievement
- ❖ Develops, reinforces, and extends skills and concepts
- ❖ Facilitates comprehension and increased retention
- ❖ Promotes critical thinking and enhanced reasoning
- ❖ Scientifically validated materials

Professional Development

*Support for highly qualified teachers and
RTI implementation*

**KAMICO® Is a TEA-Approved
Continuing Professional
Education Provider
CPE #501171**

KAMICO® will tailor the professional-development session to meet the needs of your district or school. KAMICO® provides a 6-hour training session for a flat fee of \$1,500.

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KINDERGARTEN ~ STAAR CONNECTION™

Please mark beside each item the number that you wish to order.

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STAAR CONNECTION™ Diagnostic Series™

Assessments - Each covering a mixture of TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDIKMT	K Math - Teacher	978-1-62426-325-5	35.00	29.95		
STDIKMS	K Math - Student	978-1-62426-324-8	20.00	15.00		
STDIKRV2T	K Reading v2 - Teacher	978-1-62426-354-5	35.00	29.95		
STDIKRV2S	K Reading v2 - Student	978-1-62426-514-3	20.00	15.00		

Diagnostic Kindergarten Math

TEKS 8A Process Skill 1G

7 These are balls.



These are not balls.



Look at the pictures below. Which is a ball?

☐ 

TEKS 2B Process Skill 1D

1 Look at the skydivers.



How is the number of skydivers read?

☐ five

☐ fifteen

TEKS 9B Process Skill 1A

8 Sally has a birthday card with \$10.00 in it.



Lizbeth is painting a fence. Lizbeth is p



TEKS 8B Process Skill 1D

7 Look at the animals.

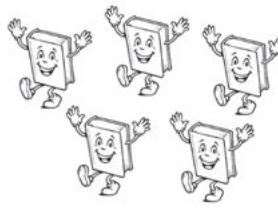


Animals

pigs	
sheep	
donkeys	

TEKS 2D Process Skill 1A

1 Look at the books.



How many books are there?

☐ 4 books

☐ 5 books

☐ 6 books

TEKS 3B Process Skill 1E

2 Jess bakes .

Jess gives  away.

Which shows how many  Jess has now?

☐ 

☐ 

☐ 

Assessment 1 - Part A

Name _____ Date _____

Read this play as it is read to you. Then use the play to answer questions 1, 2, 3, 4, and 5.

Fred Finds a Way

Cast

Bill, a kid
Kate, a kid
Sal, a kid
Liz, a kid
Fred, a kid
Mrs. Cole, a teacher

Setting

The stage is set like a class-
room. There are desks. The
kids sit at each desk. They
have paint. They have
desks. It is for the kids
to sit at the big desk. The
board has pictures on it.

Diagnostic Kindergarten Reading

TEKS 4/8C

1 Which picture shows how Fred feels at the start of the play?

☐ 

☐ 

☐ 

TEKS 1/2Avii

Assessment 1 - Part B

11 h ig
b og
f go

12 Look at the picture.



Which letters match the beginning sound of the word represented by the picture?

☐ t

☐ f

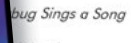
TEKS 3/6C

5 Draw your favorite part of the play in the box below.

TEKS 4/8Dii

9 Which book would you read to learn the facts about bugs?









TEKS 4/8F

in the radio to learn.
in radio?

o does not.

t. Radio does not.

o does not.

TEKS 4/7C

did Fred fix his problem?

he learned how to play ball.

he asked his dad for help.

did what Mrs. Cole told him to do.

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KINDERGARTEN ~ STAAR CONNECTION™

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CONNECTION® to Literature

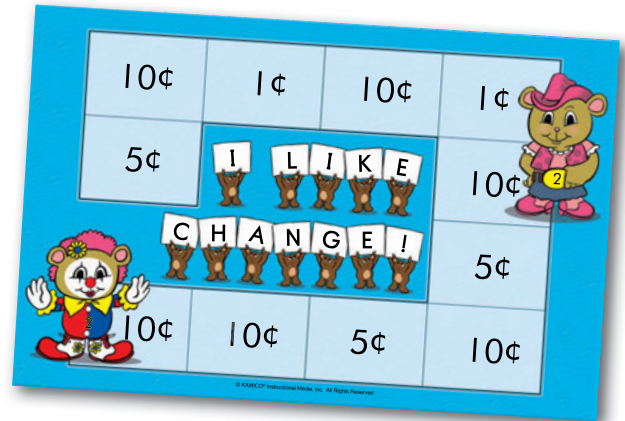
Item #	Title	ISBN	Price	Discounted Price	Qty	Total
CLSTC	Sometimes Things Change	978-1-62426-091-9	8.95	8.95		
CLTMB	Too Many Balloons	978-1-62426-092-6	8.95	8.95		

Game Gallery® Kindergarten Math Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GGKMTCC	The County Crows K(3)(A) Number and operations. Model the action of joining to represent addition.	978-1-62426-308-8	10.95	10.95		
GGKMGC	Grandma's Counting Farm K(2)(B), K(2)(C) Number and operations. Read, write, and represent whole numbers up to 20.	978-1-62426-305-7	10.95	10.95		
GGKMILC	I Like Change K(4) Number and operations. Identify U.S. coins by name.	978-1-62426-306-4	10.95	10.95		
GGKMSS	Shape Shifter K(6)(A) Geometry and measurement. Identify two-dimensional shapes.	978-1-62426-307-1	10.95	10.95		

Game Gallery® Kindergarten Reading Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GGKRBD	Barnyard Dance 5(A) Reading/Vocabulary Development. Identify and use words that name directions, positions, and locations.	978-1-62426-309-5	10.95	10.95		



Game Gallery® Kindergarten Pack and Bundle SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
GGGPK	Game Pack (5 - 1 of each game-all subjects)	50.00	50.00		
GGBKM	Math Bundle (4 - 1 of each math game)	40.00	40.00		

New Teacher? Get a KAMICO® Quick Start Pack. SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
QSPK	Diagnostic Series™ (1 of each teacher edition) Game Gallery® (5 - 1 of each game) CONNECTION® to Literature (2 titles)	110.00	110.00		

Student Learning Kit - Kindergarten RLA SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
SLKKELA	Diagnostic Series™ (1 reading student edition) Game Gallery® (1 game) CONNECTION® to Literature (2 titles)	30.00	30.00		



GRADE 1 ~ STAAR CONNECTION™

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STAAR CONNECTION™ Diagnostic Series™

Assessments - Each covering a mixture of TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDI1MV2T	Gr 1 Math v2 - Teacher	978-1-62426-230-2	35.00	29.95		
STDI1MV2S	Gr 1 Math v2 - Student	978-1-62426-231-9	20.00	15.00		
STDI1RV2T	Gr 1 Reading v2 - Teacher	978-1-62426-807-6	35.00	29.95		
STDI1RV2S	Gr 1 Reading v2 - Student	978-1-62426-808-3	20.00	15.00		
STDI1WV4T	Gr 1 Writing v4 - Teacher	978-1-62426-789-5	35.00	29.95		
STDI1WV4S	Gr 1 Writing v4 - Student	978-1-62426-790-1	20.00	15.00		
STDI1SV2T	Gr 1 Science v2 - Teacher	978-1-62426-369-9	35.00	29.95	Contact KAMICO	
STDI1SV2S	Gr 1 Science v2 - Student	978-1-62426-370-5	20.00	15.00		

CONNECTION™ to the TEKS Developmental Series™

Instructional Activities and Assessments-Each section based on an individual TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDE1SV2T	Gr 1 Science v2 - Teacher	978-1-62426-391-0	45.00	39.95	Contact KAMICO	
STDE1SV2S	Gr 1 Science v2 - Student	978-1-62426-392-7	20.00	15.00		

CONNECTION® to Literature

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
CLBDL	Big Dog... Little Dog	978-1-62426-224-1	8.95	8.95		
CLCGD	Clifford's Good Deeds	978-1-62426-093-3	8.95	8.95		
CLCTT	Clifford Takes a Trip	978-1-62426-094-0	8.95	8.95		
CLCT	Clifford's Tricks	978-1-62426-095-7	8.95	8.95		
CLC	Corduroy	978-1-62426-096-4	8.95	8.95		
CLCG	Curious George	978-1-62426-097-1	8.95	8.95		
CLMMM	Murmel Murl Murl	978-1-62426-183-1	8.95	8.95		
CLTPB	The Paper Bag Princess	978-1-62426-184-8	8.95	8.95		
CLTTT	The Tale of Tom Kitten	978-1-62426-193-0	8.95	8.95		
CLWMB	With My Brother	978-1-62426-229-6	8.95	8.95		

Game Gallery® Gr 1 Math Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG1MCS	Circus Solutions 1(3)(E) Number and operations. Explain strategies used to solve addition and subtraction problems using number sentences.	978-1-62426-310-1	10.95	10.95		
GG1MFFF	Fact Family Fun 1(3)(D), 1(3)(E) Number and operations. Explain strategies used to solve addition and subtraction problems.	978-1-62426-312-5	10.95	10.95		
GG1MFFA	Fishin' for Addition 1(1)(D) Mathematical processes. Communicate mathematical ideas using symbols and language.	978-1-62426-311-8	10.95	10.95		
GG1MGYM	Get Your Mole to Its Hole! 1(6)(H) Geometry and measurement. Identify examples and non-examples of halves.	978-1-62426-313-2	10.95	10.95		

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Game Gallery® Gr 1 Math Board Games (continued)

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG1MOS	Operation Station 1(3)(F) Number and operations. Generate and solve problems in problem-solving situations.	978-1-62426-314-9	10.95	10.95		
GG1MPP	Perfect Pairs 1(6)(D), 1(6)(E) Geometry and measurement. Identify and describe attributes of 2-D and 3-D figures.	978-1-62426-315-6	10.95	10.95		
GG1MSW	Say What? 1(1)(G) Mathematical processes. Display, explain, and justify mathematical ideas.	978-1-62426-753-6	10.95	10.95		
GG1MSK	Spy Kids 1(1)(B) Mathematical processes. Use problem-solving models.	978-1-62426-752-9	10.95	10.95		

Game Gallery® Gr 1 Reading Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG1RAA	Acorn Afternoon 10 Fact and Fantasy	978-1-62426-754-3	10.95	10.95		
GG1RBBB	Bed Bug Boogie 15A Following Directions	978-1-62426-757-4	10.95	10.95		
GG1RAFO	A Field of Character Traits 9B Character Traits	978-1-62426-755-0	10.95	10.95		
GG1RWAB	Words and Bubbles 6E Beginning Dictionary Skills	978-1-62426-758-1	10.95	10.95		
GG1RWW	Word Wonderland 3A, 6C Context Clues	978-1-62426-759-8	10.95	10.95		
GG1RAZO	A Zoo-ful of Main Ideas 9A, 14A Main Ideas and Details	978-1-62426-756-7	10.95	10.95		

Game Gallery® Gr 1 Writing Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG1WCC	Capitalization Cookies 21B Capitalization	978-1-62426-744-4	10.95	10.95		
GG1WSS	Sentence Science 20, 20A, 20C Grammar and Usage	978-1-62426-745-1	10.95	10.95		

Game Gallery® Gr 1 Pack and Bundles SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
GGGP1	Game Pack (16 - 1 of each game-all subjects)	160.00	160.00		
GGB1M	Math Bundle (8 - 1 of each math game)	80.00	80.00		
GGB1ELA	RLA Bundle (8 - 1 of each reading & writing game)	80.00	80.00		

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Item #	Description	Price	Discounted Price	Qty	Total
QSP1	Diagnostic Series™ (1 of each teacher edition) Developmental Series™ (1 science teacher edition) Game Gallery® (16 - 1 of each game) CONNECTION® to Literature (10 - 1 of each title)	375.00	375.00		

Student Learning Kit - Gr 1 RLA SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
SLK1ELA	Diagnostic Series™ (2 student editions - 1 reading and 1 writing) Game Gallery® (8 games) CONNECTION® to Literature (1 title)	99.00	99.00		



GRADE 2 ~ STAAR CONNECTION™

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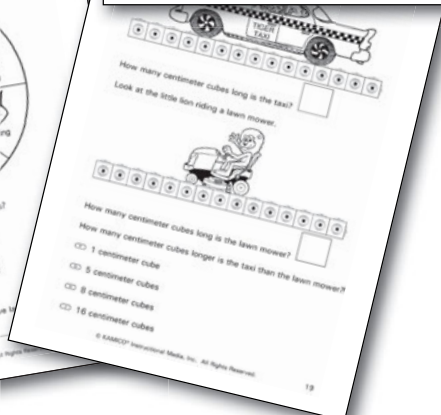
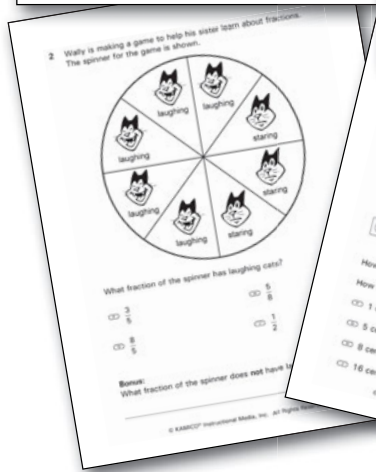
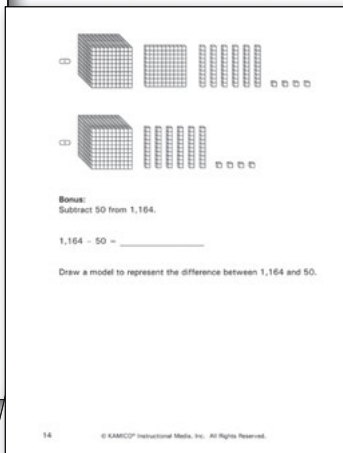
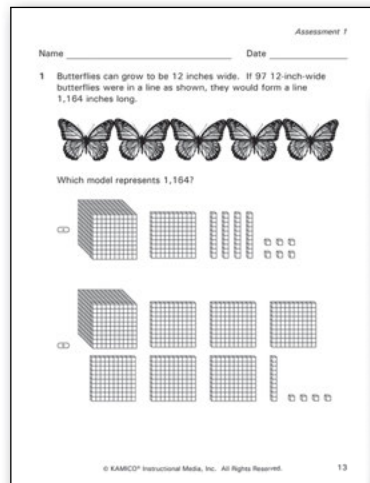
Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STD12MV2T	Gr 2 Math v2 - Teacher	978-1-62426-232-6	35.00	29.95		
STD12MV2S	Gr 2 Math v2 - Student	978-1-62426-233-3	20.00	15.00		
STD12RV2T	Gr 2 Reading v2 - Teacher	978-1-62426-809-0	35.00	29.95		
STD12RV2S	Gr 2 Reading v2 - Student	978-1-62426-810-6	20.00	15.00		
STD12WV4T	Gr 2 Writing v4 - Teacher	978-1-62426-791-8	35.00	29.95		
STD12WV4S	Gr 2 Writing v4 - Student	978-1-62426-792-5	20.00	15.00		
STD12SV2T	Gr 2 Science v2 - Teacher	978-1-62426-371-2	35.00	29.95		Contact KAMICO
STD12SV2S	Gr 2 Science v2 - Student	978-1-62426-372-9	20.00	15.00		Contact KAMICO

CONNECTION™ to the TEKS Developmental Series™

Instructional Activities and Assessments-Each section based on an individual TEKS

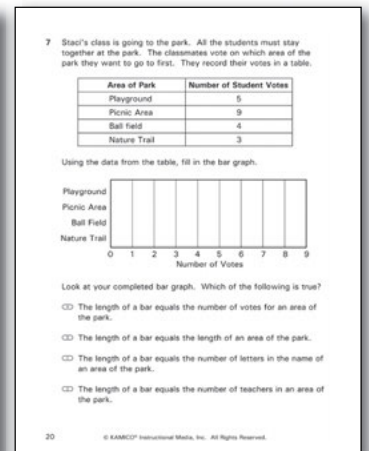
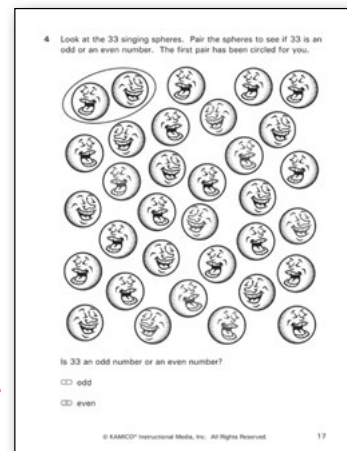
Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDE2SV2T	Gr 2 Science v2 - Teacher	978-1-62426-903-5	45.00	39.95		Contact KAMICO
STDE2SV2S	Gr 2 Science v2 - Student	978-1-62426-904-2	20.00	15.00		Contact KAMICO



Game Gallery® Gr 2 Math Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG2MCT	Color Time 2(9)(G) Geometry and measurement. Read and write time.	978-1-62426-326-2	10.95	10.95		
GG2MER	Elevator Ride 2(1)(E) Mathematical processes. Create and use representations to organize, record, and communicate mathematical ideas.	978-1-62426-327-9	10.95	10.95		
GG2MESO	Even Steven vs. Odd Todd 2(7)(A) Algebraic reasoning. Determine whether a number is even or odd.	978-1-62426-328-6	10.95	10.95		
GG2MFF	Farm Factors 2(6)(A) Number and operations. Model, create, and describe contextual multiplication situations.	978-1-62426-329-3	10.95	10.95		
GG2MFTA	Feed the Animals at the Petting Zoo 2(5)(A) Number and operations. Determine the value of a collection of coins.	978-1-62426-330-9	10.95	10.95		
GG2MHTI	Hop to It! 2(7)(C) Number and operations. Represent and solve addition and subtraction word problems. 2(1)(D) Mathematical processes. Communicate mathematical ideas using multiple representations.	978-1-62426-331-6	10.95	10.95		
GG2MLR	Let's Roll! 2(1)(D) Mathematical processes. Communicate mathematical ideas, reasoning, and their implications using multiple representations.	978-1-62426-332-3	10.95	10.95		
GG2MMJP	Multiplication Jigsaw Puzzle 2(6)(A) Number and operations. Describe contextual multiplication situations in which equivalent sets of objects are formed.	978-1-62426-333-0	10.95	10.95		
GG2MSAP	Stars and Planets 2(2)(B) Number and operations. Use standard, word, and expanded forms to represent numbers.	978-1-62426-335-4	10.95	10.95		
GG2MS	Swat 2(2)(D) Number and operations. Use place value to compare and order whole numbers.	978-1-62426-334-7	10.95	10.95		
GG2MT	Target 2(1)(D) Mathematical processes. Communicate mathematical ideas, reasoning, and their implications using multiple representations.	978-1-62426-336-1	10.95	10.95		
GG2MTM	Three Mathketeers 2(2)(E), 2(2)(F) Number and operations. Locate the position of, and name the whole number that corresponds to, a given whole number on an open number line.	978-1-62426-337-8	10.95	10.95		
GG2MTWT	The Winning Time 2(9)(G) Geometry and measurement. Read and write time to the nearest one-minute increment using analog and digital clocks.	978-1-62426-338-5	10.95	10.95		
GG2MYAU	You Add Up! 2(4)(A) Number and operations. Recall basic addition facts.	978-1-62426-339-2	10.95	10.95		



Teacher Editions (TE) are reproducible. Each individual teacher must have his or her own teacher edition. Reproduction of the teacher edition for any other use (including grade level, school, or school system) is strictly prohibited.

Student Editions (SE) are consumables - minimum order of 20.
If smaller numbers are needed, please contact KAMICO.

GRADE 2 (Continued) ~ STAAR CONNECTION™

Please mark beside each item the number that you wish to order.

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Game Gallery® Gr 2 Reading Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG2RBOB	Battle of the Books 3C, Figure 19A Reader's Purpose	978-1-62426-342-2	10.95	10.95		
GG2RBBB	Bear's Book Bag 6 Genres	978-1-62426-340-8	10.95	10.95		
GG2RBM1	Beastly Main Ideas 9, 14A Main Ideas and Details	978-1-62426-341-5	10.95	10.95		
GG2RFS	Four Seasons 10 Fact and Fantasy	978-1-62426-343-9	10.95	10.95		
GG2RGGO	Galloping Graphic Organizers Figure 19D Represent Text in Different Ways	978-1-62426-344-6	10.95	10.95		
GG2RMI	Mark It, Max 14 Forms of Text	978-1-62426-345-3	10.95	10.95		
GG2RNFN	Names for Nina 1 Literary Terms: Title, Author, and Illustrator	978-1-62426-346-0	10.95	10.95		
GG2RRFR	Reason for Reading 3C, Figure 19A Reader's Purpose	978-1-62426-347-7	10.95	10.95		
GG2RWAW	Where and When Did It Happen? Figure 19D Setting	978-1-62426-348-4	10.95	10.95		
GG2RWW	Word War 5C Synonyms and Antonyms	978-1-62426-349-1	10.95	10.95		

Game Gallery® Gr 2 Writing Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG2WCC	Capitalization Celebration 22B Capitalization	978-1-62426-350-7	10.95	10.95		
GG2WTGS	The Great Sentence Search 21B Distinguishing Complete and Incomplete Sentences	978-1-62426-353-8	10.95	10.95		
GG2WHH	Honey Hunt 17C, 17D, 21A, 21B, 21C Sentence Construction	978-1-62426-351-4	10.95	10.95		
GG2WQHP	Quarter Horse Promenade 21, 21A Grammar and Usage	978-1-62426-352-1	10.95	10.95		

Game Gallery® Gr 2 Science Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG2SRR	Resource Race 1C Conserve natural resources, reuse or recycle paper, plastic, and metal	978-1-62426-767-3	10.95	10.95		
GG2STT	Tantalizing Temperatures 2C Reading a thermometer	978-1-62426-355-2	10.95	10.95		

Game Gallery® Gr 2 Pack and Bundles SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
GGGP2	Game Pack (30 - 1 of each game—all subjects)	300.00	300.00		
GGB2M	Math Bundle (14 - 1 of each math game)	140.00	140.00		
GGB2ELA	RLA Bundle (14 - 1 of each reading & writing game)	140.00	140.00		

New Teacher? Get a KAMICO® Quick Start Pack. SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
QSP2	Diagnostic Series™ (1 of each teacher edition) Developmental Series™ (1 science teacher edition) Game Gallery® (15 most popular games) CONNECTION® to Literature (9 - 1 of each title)	330.00	330.00		

Student Learning Kit - Gr 2 RLA SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
SLK2ELA	Diagnostic Series™ (2 student editions - 1 reading and 1 writing) Game Gallery® (8 games) CONNECTION® to Literature (1 title)	99.00	99.00		



Diagnostic Grade 2 Reading

Diagnostic Grade 2 Writing

GRADE 3 ~ STAAR CONNECTION™

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STAAR CONNECTION™ Diagnostic Series™

Assessments - Each covering a mixture of TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDI3MV3T	Gr 3 Math v3 - Teacher	978-1-62426-234-0	35.00	29.95		
STDI3MV3S	Gr 3 Math v3 - Student	978-1-62426-235-7	20.00	15.00		
STDI3RLAT	Gr 3 RLA - Teacher	978-1-62426-775-8	35.00	29.95		
STDI3RLAS	Gr 3 RLA - Student	978-1-62426-776-5	20.00	15.00		
STDI3WV4T	Gr 3 Writing v4 - Teacher	978-1-62426-793-2	35.00	29.95		
STDI3WV4S	Gr 3 Writing v4 - Student	978-1-62426-794-9	20.00	15.00		
STDI3SV2T	Gr 3 Science v2 - Teacher	978-1-62426-373-6	35.00	29.95	Contact KAMICO	
STDI3SV2S	Gr 3 Science v2 - Student	978-1-62426-374-3	20.00	15.00		

CONNECTION™ to the TEKS Developmental Series™

Instructional Activities and Assessments-Each section based on an individual TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDE3MT RC1	Gr 3 Math - Teacher - RC1 (Reporting Category 1)	978-1-62426-669-0	35.00	30.00		
STDE3MT RC2	Gr 3 Math - Teacher - RC2 (Reporting Category 2)		35.00	30.00		
STDE3MT RC34	Gr 3 Math - Teacher - RC3-4 (Reporting Categories 3 and 4)		35.00	30.00		
STDE3MS	Gr 3 Math - Student (RC 1, 2, 3, and 4 Assessments)	978-1-62426-670-6	20.00	15.00		
STDE3RV2T	Gr 3 Reading v2 - Teacher	978-1-62426-921-9	59.95			
STDE3RV2S	Gr 3 Reading v2 - Student	978-1-62426-922-6	19.95			
STDE3SV2T	Gr 3 Science v2 - Teacher	978-1-62426-905-9	45.00	39.95	Contact KAMICO	
STDE3SV2S	Gr 3 Science v2 - Student	978-1-62426-906-6	20.00	15.00		

Game Gallery® Gr 3 Math Board Games

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
GG3MAB	About Bingo 3(4)(B) Number and operations. Round whole numbers to estimate solutions to problems.	978-1-62426-356-9	10.95	10.95		
GG3MAFO	Alien Feast of Adding 3(4)(A) Number and operations. Solve with fluency problems involving addition.	978-1-62426-357-6	10.95	10.95		
GG3MAIT	All in the Family 3(4)(J) Number and operations. Identify related multiplication and division sentences.	978-1-62426-358-3	10.95	10.95		
GG3MCYB	Can You Believe It? 3(4)(B) Number and operations. Round whole numbers.	978-1-62426-361-3	10.95	10.95		
GG3MCA	Class Act 3(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-359-0	10.95	10.95		
GG3MCC	Count Crackula 3(4)(E) Number and operations. Represent multiplication facts by using a variety of approaches.	978-1-62426-360-6	10.95	10.95		
GG3MEV	Estimation Vacation 3(4)(B) Number and operations. Round whole numbers to a given place value.	978-1-62426-363-7	10.95	10.95		
GG3MEAP	Extend a Pair 3(5)(E) Algebraic reasoning. Represent real-world relationships using number pairs in a table.	978-1-62426-362-0	10.95	10.95		
GG3MFFF	Find Freddy's Fractions 3(3)(H) Number and operations. Compare two fractions using symbols, words, objects, and pictorial models.	978-1-62426-366-8	10.95	10.95		
GG3MFA	Fraction Action 3(3)(F) Number and operations. Represent equivalent fractions.	978-1-62426-364-4	10.95	10.95		
GG3MFC	Fractional Concentration 3(3)(A) Number and operations. Represent fractions using pictorial models.	978-1-62426-365-1	10.95	10.95		

Diagnostic Grade 3 Math

Teacher Editions (TE) are reproducible. Each individual teacher must have his or her own teacher edition. Reproduction of the teacher edition for any other use (including grade level, school, or school system) is strictly prohibited.

Student Editions (SE) are consumables - minimum order of 20. If smaller numbers are needed, please contact KAMICO.

BE SURE YOU HAVE RECORDED ALL OF YOUR ANSWERS IN THE TEST BOOKLET.

STOP

GRADE 3 (Continued) ~ STAAR CONNECTION™

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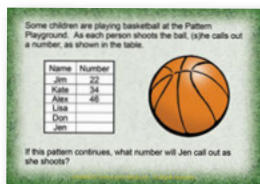


Game Gallery® Gr 3 Math Board Games (continued)

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG3MGTK	Get to Know Your National Parks 3(2)(A) Number and operations. Compose and decompose numbers.	978-1-62426-747-5	10.95	10.95		
GG3MGIA	Give It a Second Chance 3(1)(C) Mathematical processes. Select tools and techniques to solve problems.	978-1-62426-368-2	10.95	10.95		
GG3MGT	Good Times 3(4)(K) Number and operations. Solve multiplication problems.	978-1-62426-746-8	10.95	10.95		
GG3MGF	Goofy Fractions 3(3)(C) Number and operations. Explain that a fraction represents the quantity formed by one part of a whole that has been partitioned into equal parts.	978-1-62426-367-5	10.95	10.95		
GG3MIGI	I Guess I'll Go Golfing 3(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-748-2	10.95	10.95		
GG3MIT	It's Time to Catch a Fish 3(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life.	978-1-62426-749-9	10.95	10.95		
GG3MMM	Market Math 3(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life.	978-1-62426-750-5	10.95	10.95		
GG3MOU	Order Up! 3(2)(D) Number and operations. Compare and order whole numbers.	978-1-62426-751-2	10.95	10.95		
GG3MPP	Pattern Playground 3(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-729-1	10.95	10.95		

Game Gallery® Gr 3 Math Board Games (continued)

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG3MPB	Piggy Bank 3(4)(C) Number and operations. Determine the value of a collection of coins and bills.	978-1-62426-728-4	10.95	10.95		
GG3MRR	Rodeo Roundup! 3(4)(B) Number and operations. Round whole numbers and estimate solutions to problems.	978-1-62426-730-7	10.95	10.95		
GG3MSS	Simon Says 3(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-732-1	10.95	10.95		
GG3MSIL	Step in Line 3(1)(E) Mathematical processes. Create and use representations to organize, record, and communicate mathematical ideas.	978-1-62426-731-4	10.95	10.95		
GG3MSS2	Super Sentence 3(5)(A), 3(4)(A), 3(4)(K) Number and operations. Create and solve addition, subtraction, multiplication, and division problems.	978-1-62426-733-8	10.95	10.95		
GG3MTAM	Table-A-Mia Make-A-Pizza 3(5)(E) Algebraic reasoning. Represent real-world relationships using number pairs in a table.	978-1-62426-768-0	10.95	10.95		
GG3MTT	Table Twister 3(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-735-2	10.95	10.95		
GG3MTT2	Time Trials 3(7)(C) Geometry and measurement. Determine the solutions to problems involving addition and subtraction of time intervals in minutes.	978-1-62426-712-3	10.95	10.95		
GG3MTEA	To Estimation and Beyond 3(4)(B) Number and operations. Round whole numbers and estimate solutions to problems.	978-1-62426-734-5	10.95	10.95		
GG3MUCS	U Can Solve Anything 3(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life.	978-1-62426-713-0	10.95	10.95		
GG3MVR	Video Rewind 3(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-714-7	10.95	10.95		
GG3MYC	You Can Make a Difference! 3(4)(A) Number and operations. Solve with fluency one-step and two-step subtraction problems.	978-1-62426-387-3	10.95	10.95		



GRADE 3 (Continued) ~ STAAR CONNECTION™

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Game Gallery® Gr 3 Reading Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG3RCIC	Caught in Context Canyon 4, 4B Context Clues	978-1-62426-389-7	10.95	10.95		
GG3RCC	Context Colloquium 4, 4B Context Clues	978-1-62426-388-0	10.95	10.95		
GG3RDM	Dino-mite Main Ideas 8A, 13A Main Ideas and Details	978-1-62426-390-3	10.95	10.95		
GG3RFFA	Feline Facts and Opinions 14 Fact and Opinion	978-1-62426-716-1	10.95	10.95		
GG3RFF	Football Frenzy 4, 4B Context Clues	978-1-62426-715-4	10.95	10.95		
GG3RLIT	Lost in the Library 5, 12 Features of Genres	978-1-62426-393-4	10.95	10.95		
GG3RPW	Puzzling Words 4A Prefixes and Suffixes	978-1-62426-394-1	10.95	10.95		
GG3RWID	Write It Down, Rita 13 Forms of Text	978-1-62426-395-8	10.95	10.95		

Game Gallery® Gr 3 Writing Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG3WACI	A Capital Idea 17D, 23B Capitalization	978-1-62426-396-5	10.95	10.95		
GG3WCU	Cooking Up Sentences 22, 22A, 22C Grammar and Usage	978-1-62426-717-8	10.95	10.95		
GG3WPI	Punctuation Island 23C Punctuation	978-1-62426-718-5	10.95	10.95		
GG3WSS	Sentence Search 17C, 17D, 22A, 22B, 22C Sentence Construction	978-1-62426-719-2	10.95	10.95		

Game Gallery® Gr 3 Science Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG3SPP	Pattern Principle 3a4C Explore Patterns, Systems, and Cycles within Environments	978-1-62426-400-9	10.95	10.95		

Game Gallery® Gr 3 Pack and Bundles SPECIAL SAVINGS!

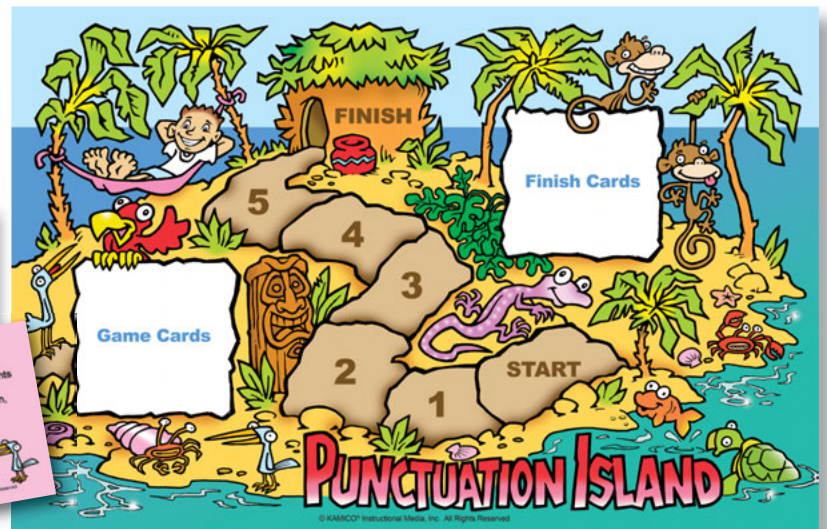
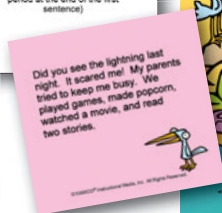
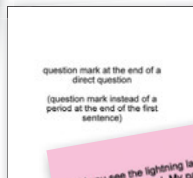
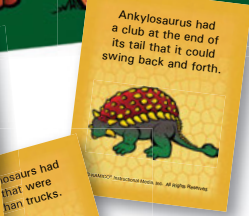
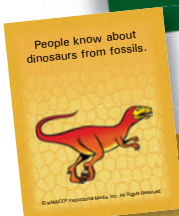
Item #	Description	Price	Discounted Price	Qty	Total
GGGP3	Game Pack (45 - 1 of each game-all subjects)	430.00	430.00		
GGB3M	Math Bundle (32 - 1 of each math game)	320.00	320.00		
GGB3ELA	RLA Bundle (12 - 1 of each reading & writing game)	120.00	120.00		

New Teacher? Get a KAMICO® Quick Start Pack. SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
QSP3	Grade 3 Quick Start Pack	330.00	330.00		

Student Learning Kit - Gr 3 RLA SPECIAL SAVINGS!

Item #	Description	Price	Discounted Price	Qty	Total
SLK3ELA	Grade 3 RLA Student Learning Kit	99.00	99.00		



GRADE 4 ~ STAAR CONNECTION™

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STAAR CONNECTION™ Diagnostic Series™

Assessments - Each covering a mixture of TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STD14MV3T	Gr 4 Math v3 - Teacher	978-1-62426-236-4	35.00	29.95		
STD14MV3S	Gr 4 Math v3 - Student	978-1-62426-237-1	20.00	15.00		
STD14RLAT	Gr 4 RLA - Teacher	978-1-62426-771-0	35.00	29.95		
STD14RLAS	Gr 4 RLA - Student	978-1-62426-772-7	20.00	15.00		
STD14WV4T	Gr 4 Writing v4 - Teacher	978-1-62426-795-6	35.00	29.95		
STD14WV4S	Gr 4 Writing v4 - Student	978-1-62426-796-3	20.00	15.00		
STD14SV2T	Gr 4 Science v2 - Teacher	978-1-62426-375-0	35.00	29.95		
STD14SV2S	Gr 4 Science v2 - Student	978-1-62426-376-7	20.00	15.00		Contact KAMICO

CONNECTION™ to the TEKS Developmental Series™

Instructional Activities and Assessments-Each section based on an individual TEKS

Teacher Edition - 1 per Teacher • Student Edition - Minimum 20 per Grade/Subject

Item #	Title	ISBN	Price	Discounted Price	Qty	Total
STDE4MT RC1	Gr 4 Math - Teacher - RC1 (Reporting Category 1)	978-1-62426-779-6	35.00	30.00		
STDE4MT RC2	Gr 4 Math - Teacher - RC2 (Reporting Category 2)		35.00	30.00		
STDE4MT RC34	Gr 4 Math - Teacher - RC3-4 (Reporting Categories 3 and 4)		35.00	30.00		
STDE4MS	Gr 4 Math - Student (RC 1, 2, 3, and 4 Assessments)	978-1-62426-780-2	20.00	15.00		
STDE4RV2T	Gr 4 Reading v2 - Teacher	978-1-62426-923-3	59.95			
STDE4RV2S	Gr 4 Reading v2 - Student	978-1-62426-924-0	19.95			
STDE4WV2T	Gr 4 Writing v2 - Teacher	978-1-62426-665-2	39.95			
STDE4WV2S	Gr 4 Writing v2 - Student	978-1-62426-666-9	15.95			
STDE4SV2T	Gr 4 Science v2 - Teacher	978-1-62426-397-2	45.00	39.95		Contact KAMICO
STDE4SV2S	Gr 4 Science v2 - Student	978-1-62426-398-9	20.00	15.00		

Game Gallery® Gr 4 Math Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG4MBAE	Be an Expert Angler! 4(6)(C) Geometry and measurement. Identify acute, right, and obtuse angles.	978-1-62426-401-6	10.95	10.95		
GG4MCD	Cardboard Decimals 4(4)(A) Number and operations. Add and subtract decimals.	978-1-62426-402-3	10.95	10.95		
GG4MDTC	Dare to Compare 4(2)(C) Number and operations. Compare and order whole numbers and represent comparisons using symbols.	978-1-62426-405-4	10.95	10.95		
GG4MDD	Detective Dilemma 4(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-403-0	10.95	10.95		
GG4MDMY	Don't Misstep Your Steps 4(1)(E) Mathematical processes. Create and use representations to organize, record, and communicate mathematical ideas.	978-1-62426-404-7	10.95	10.95		
GG4MDTU	Draco the Unroundable 4(4)(G) Number and operations. Round whole numbers to estimate solutions to problems.	978-1-62426-406-1	10.95	10.95		
GG4MTGA	The Great American Road Race 4(4)(A) Number and operations. Add and subtract whole numbers.	978-1-62426-415-3	10.95	10.95		

1. The PTO is having a bake sale. The profit will be used to buy playground equipment. Parents and students are baking goods. The PTO buys 3 tablecloths for \$13.99 including tax. They spend \$18.00 on poster boards and markers for advertising. In addition, they set up a coffee and tea server, which adds \$34.00 to their expenses. Each person who works the bake sale donates his or her time. There are \$438.00 in sales and other expenses. Create an equation that can be used to find the profit from the bake sale.

$$438 - (34 + 372.01 + 13.99 + 18) = \text{Profit}$$

3. Connie has a female Akbashi. Her Akbashi is a huge white dog named Artemis. Artemis stands 80 centimeters tall and weighs 48 kilograms. Artemis lives in the pasture and serves as a guardian of Connie's sheep. Connie's neighbor, Thomas, has a male Akbashi named Ares. Ares stands 86 centimeters tall and weighs 65 kilograms. How much taller in millimeters is Ares than Artemis, and how much more in grams does Ares weigh than Artemis? Select **ONE** correct answer in each box to complete the sentence.

Artemis: 80 cm tall, 48 kg wt
Ares: 86 cm tall, 65 kg wt

Ares is ☐ 6 cm ☐ 6 mm ☐ 60 mm ☐ 600 mm taller than Artemis, and Ares weighs ☐ 17 kg ☐ 17,000 g ☐ 170 g ☐ 1,700 g more than Artemis.

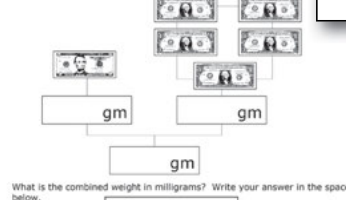
5. Drew's family wants to go on vacation. They have estimated the cost of their vacation to be \$3,280. They have saved \$600, and they are adding \$150 a month to their savings. In addition, they are holding a garage sale this weekend. The costs for the garage sale are shown.

Advertising \$12
Garage Sale Saturday 1410 McMinn
Coffee and Snacks \$26
\$5 CITY PERMIT \$5
Garage Sale at 1410 McMinn Saturday Only
Garage Sale \$11.50

Complete the chart. Fill in the spaces with the correct answers.

Numerical Expression	Output Value
5×1	5
5×2	10
5×3	15
5×4	20
5×5	25

2. Paper money is made of 75% cotton and 25% linen. Each American dollar bill, or any denomination of U.S. paper money, weighs approx one gram. If you have a five-dollar bill and five one-dollar bills total \$10, what would be their approximate combined weight in milligrams? Complete the diagram to help determine your answer.



What is the combined weight in milligrams? Write your answer in the space below.

Sara is studying angles in school. She studies the inside angle of each corner. Select **ONE** correct answer in each box to complete the sentence.

Sara tells her mom that she knows that ☐ D is ☐ an obtuse ☐ a right ☐ an acute ☐ a straight angle because ☐ it measures less than 90° but more than 0°. ☐ it measures more than 90° but less than 180°. ☐ it measures exactly 90°. ☐ it measures more than 180°.

Find the total of the garage sale expenses. Record your answer in the space provided.

Drew's family collects \$678 in sales. Fill in the spaces below to determine their profit from the garage sale.

The profit from the garage sale is

Look at the figures.

figure A: parallelogram
figure B: trapezoid
figure C: circle
figure D: right triangle
figure E: rectangle
figure F: pentagon
figure G: square
figure H: arrowhead

In which two figures are both pairs of opposite sides parallel and all angles right angles? Select **TWO** correct answers.

☐ A ☐ B ☐ C ☐ D ☐ E ☐ F ☐ G ☐ H

Diagnostic Grade 4 Math

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GG4MSOO	Six of One, Half Dozen of the Other 4(6)(C), 4(1)(G) Geometry and measurement. Mathematical processes. Identify acute, right, and obtuse triangles. Display, explain, and justify mathematical ideas using precise mathematical language in written or oral communication.	978-1-62426-413-9	10.95	10.95		
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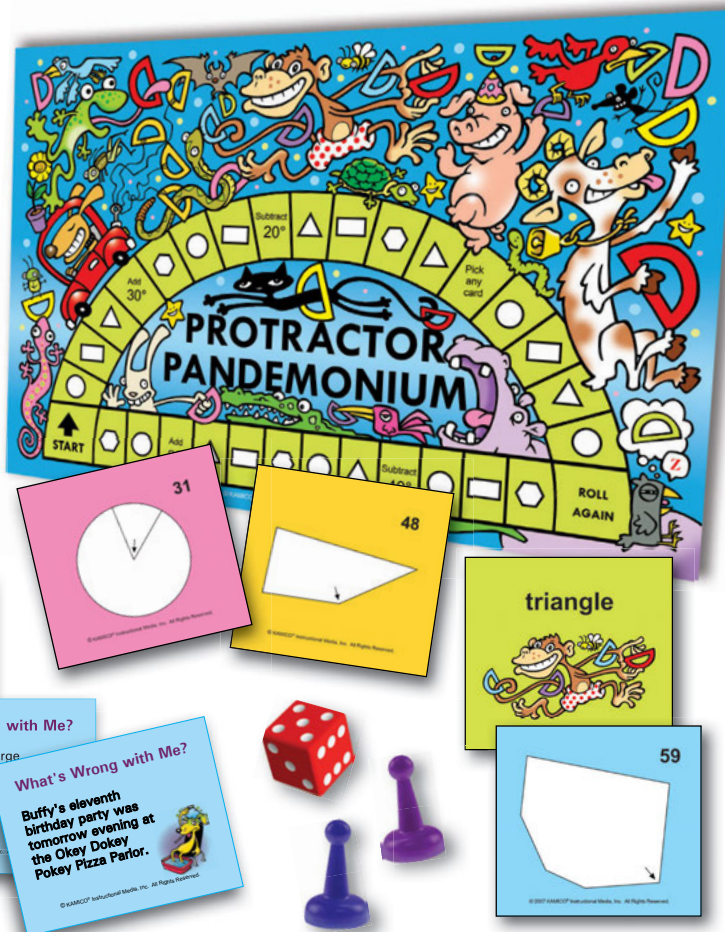
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STD15RLAS	Gr 5 RLA - Student	978-1-62426-774-1	20.00	15.00		
STD15WV4T	Gr 5 Writing v4 - Teacher	978-1-62426-783-3	35.00	29.95		
STD15WV4S	Gr 5 Writing v4 - Student	978-1-62426-784-0	20.00	15.00		
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STD15SV2S	Gr 5 Science v2 - Student	978-1-62426-378-1	20.00	15.00		

7. Marty was hurt in a bicycle accident. His friend Calbert gave him a pie-eating contest. Any money made will help pay for Marty's physical therapy. Please donate pies for the contest. The contestants eat as much pie as they can. Sponsors pay for each slice of pie the contestants eat. Following is a table showing the number of slices of pie each contestant ate.

Contestant	Number of Slices of Pie
Shelly	10
Ana	16
Grady	3
Henry	11
Ryan	23
Samantha	26
Marla	14
Luis	42
Sophia	20
Shonte	11
Kevin	24

Complete the stem-and-leaf plot to accurately represent the number of slices of pie the contestants ate. Not all spaces will be used.

Stem	Leaf
0	
1	
2	
3	
4	

Directions: Read each question carefully. Choose the best answer to each question. For open-response questions, underline the best answer to the question.

1. Samantha and 5 of her friends are talking for world science facts. During a search on the web, Samantha discovers the claim that if a person drilled a tunnel through Earth and jumped in, it would take 42 minutes and 13 seconds to fly out the other side. Which TWO statements are true?

☐ 42 is a prime number, and 12 is a composite number.
☐ 42 is a composite number, and 12 is a composite number.
☐ 5 is a prime number, and 42 is a prime number.
☐ 5 is a prime number, and 12 is a prime number.
☐ 42 is a composite number, and 12 is a prime number.

5. When it comes to picking out a lawn mower, there are lots of options. The first step in choosing the best mower for your yard is to consider the density of the grass to be mowed, the size of the lawn, the steepness of slopes in the yard, and obstacles such as jungle gyms. The next is to select a mower with features that suit your needs. Following are examples of the basic categories of mowers available. If none of these fit your requirements, you can even consider a robotic lawn mower.

This coordinate plane shows the location of 5 homes in a community.

Home 1 has a riding mower. Home 2 has a regular push mower. Home 3 has a zero-turn riding mower. Home 4 has a self-propelled mower. Home 5 has a reel mower. Complete the chart to show which homes are located at which points on the coordinate plane. Select the correct answer for each box. Not all answers will be used.

	A (2, 7)	B (8, 7)	C (2, 5)	D (5, 5)	E (4, 5)	F (6, 3)
Home 1	☐	☐	☐	☐	☐	☐
Home 2	☐	☐	☐	☐	☐	☐
Home 3	☐	☐	☐	☐	☐	☐
Home 4	☐	☐	☐	☐	☐	☐
Home 5	☐	☐	☐	☐	☐	☐

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7. Sheldon's mom is thinking of going back to school. She makes a list of jobs that she might be interested in. Following is a table, which includes the type of job, the number of years of training, and the median annual wage for the job.

Occupation	Education Required (in years)	Median Annual Wage
industrial organizational psychologist	7	\$100,000
diagnostic medical sonographer	4	\$65,000
occupational therapist assistant	2	\$15,000
physical therapist assistant	2	\$60,000
orthotists and prosthetists	7	\$80,000

The circles on the scatterplot represent the education and earnings of the occupations in the table. Identify which occupation each point on the scatterplot corresponds to. Shade the correct answer in each box on the table.

5. Study the graphic organizer.

Select the correct answer for each box.

☐ A. parallelogram ☐ B. rectangle ☐ C. triangle ☐ D. square

6. Study the graphic organizer.

Which of the following is true about the 3 triangles in the graphic organizer? Write the correct answer in each box. Not all answers will be used.

less 1 45° 3 equal to greater 90°

An acute triangle has angles that are all than .

A right triangle has angle.

An obtuse triangle has angle that is than .

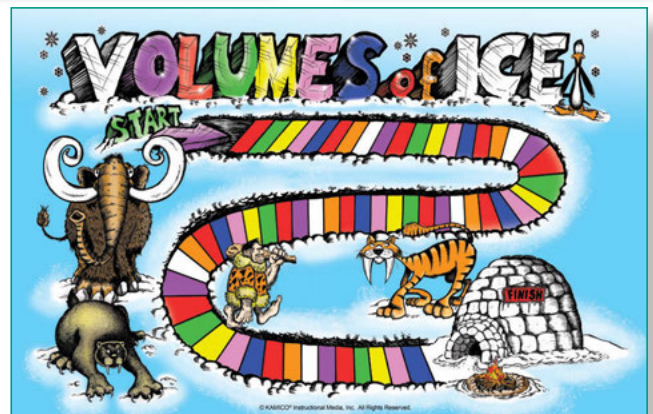
7. For a month, Justine recorded the time (rounded to the nearest 5 minutes) she spent each day in the yard pulling weeds. Complete the table. Select the correct answer for each frequency. Each answer may be used more than once. Not all answers will be used.

Time (in minutes)	Tally Marks	Frequency
5		☐
10		☐
15		☐
20		☐
25		☐
30		☐
35		☐
40		☐
45		☐

Use the table to find how many days Justine spent 20 minutes or more pulling weeds and how many days she spent less than 20 minutes pulling weeds. Record your answers in the spaces.

20 minutes or more

less than 20 minutes



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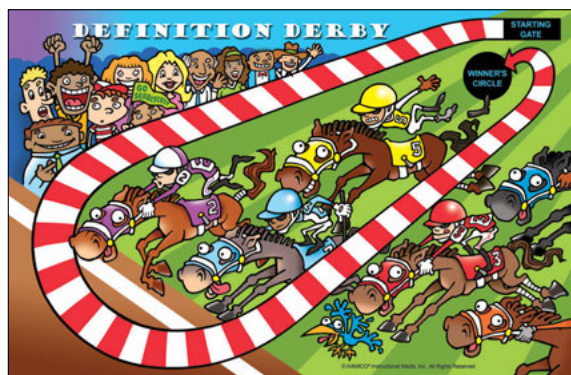
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GG5MDYMU	Do You Measure Up? 5(7) Geometry and measurement. Solve problems by calculating conversions within a measurement system, customary or metric.	978-1-62426-427-6	10.95	10.95		
GG5MEB	Experimental Bingo 5(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life, society, and the workplace.	978-1-62426-428-3	10.95	10.95		
GG5MTGAV	The Great Add-Venture 5(3)(K) Number and operations. Add positive rational numbers fluently.	978-1-62426-435-1	10.95	10.95		
GG5MIM	Ironman Math 5(1)(E) Mathematical processes. Create and use representations to organize, record, and communicate mathematical ideas.	978-1-62426-429-0	10.95	10.95		
GG5MMM2	Measurement Maze 5(7) Geometry and measurement. Solve problems by calculating conversions within a measurement system, customary or metric. 5(4)(H) Algebraic reasoning. Represent and solve problems related to perimeter and/or area and related to volume.	978-1-62426-431-3	10.95	10.95		
GG5MMDG	Money Doesn't Grow on Trees 5(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life.	978-1-62426-663-8	10.95	10.95		
GG5MMM	Multiplication Motocross 5(3)(B) Number and operations. Multiply with fluency a three-digit number by a two-digit number.	978-1-62426-430-6	10.95	10.95		
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GG5RWR	Word Race 2B Words in Context	978-1-62426-442-9	10.95	10.95		

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GG5WPPA	Pioneer Punctuation and Capitalization 15D, 21A, 21B Punctuation and Capitalization	978-1-62426-444-3	10.95	10.95		
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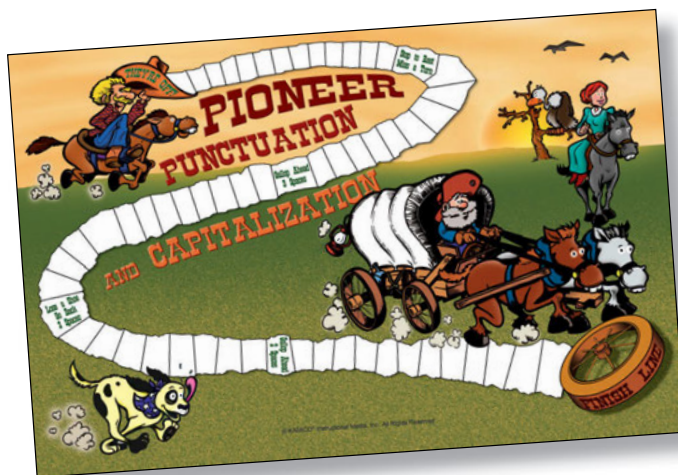
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STDI6RLAS	Gr 6 RLA - Student	978-1-963767-43-8	20.00	15.00		
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STDI6WV4S	Gr 6 Writing v4 - Student	978-1-62426-816-8	20.00	15.00		
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GG6MRTR	Riding the Range - but Keep off the Median! 6(12)(B,C,D) Measurement and data. Use the graphical representation of numeric data to describe the center, spread, and shape of the data distribution. Summarize numeric and categorical data with numerical and graphical summaries.	978-1-62426-456-6	10.95	10.95		

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GG6RWTP	What's the Purpose? Figure 19D Author's Purpose	978-1-62426-459-7	10.95	10.95		
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Game Gallery® Gr 6 Writing Board Games

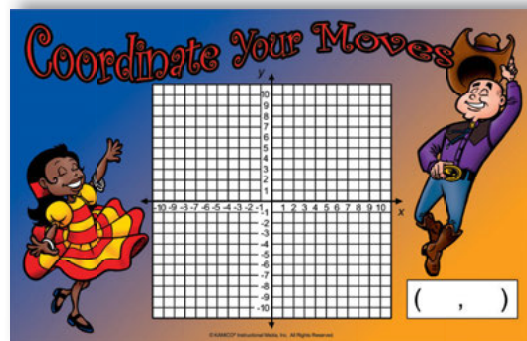
Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG6WGCA	Getting Carried Away 14C, 14D, 19A, 19C Sentence Construction: STDI6RV2S Avoiding Wordiness	978-1-62426-460-3	10.95	10.95		
GG6WPPC	Pirate Punctuation and Capitalization 14D, 20A, 20B Punctuation and Capitalization	978-1-62426-461-0	10.95	10.95		
GG6WSSS	See It, Say It, Spell It, Write It 14D, 21A, 21B Spelling	978-1-62426-462-7	10.95	10.95		

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STD17RLAS	Gr 7 RLA - Student	978-1-963767-47-6	20.00	15.00		
STD17WV4T	Gr 7 Writing v4 - Teacher	978-1-62426-817-5	35.00	29.95		
STD17WV4S	Gr 7 Writing v4 - Student	978-1-62426-818-2	20.00	15.00		
STD17SV2T	Gr 7 Science v2 - Teacher	978-1-62426-381-1	35.00	29.95	Contact KAMICO	
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GG7MCN	Circum-Navigation 7(5)(B) Proportionality. Describe pi as the ratio of the circumference of a circle to its diameter.	978-1-62426-465-8	10.95	10.95		
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GG7MPP	Proportional Prospecting 7(5)(C) Proportionality. Solve mathematical and real-world problems involving similar shape and scale drawings.	978-1-62426-467-2	10.95	10.95		
GG7MRR	Ratio Rally 7(4)(B) Proportionality. Calculate unit rates from rates in mathematical and real-world problems.	978-1-62426-468-9	10.95	10.95		
GG7MSTC	Sample the Cheese, Please! 7(1)(G) Mathematical processes. Display, explain, and justify mathematical ideas and arguments using precise mathematical language in written communication.	978-1-62426-471-9	10.95	10.95		
GG7MSC	Step City 7(1)(B) Mathematical processes. Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution, and evaluating the problem-solving process and the reasonableness of the solution.	978-1-62426-469-6	10.95	10.95		
GG7MSS	Symbol Slide 7(11)(A) Expressions, equations, and relationships. Model and solve equations.	978-1-62426-470-2	10.95	10.95		

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Game Gallery® Gr 7 Reading Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG7RCMC	Climbing Mt. Context 2B Words in Context	978-1-62426-472-6	10.95	10.95		
GG7RGRW	Greco-Roman Wordplay 2A Greek and Latin Roots and Affixes	978-1-62426-473-3	10.95	10.95		
GG7RMWG	Multifaceted Word Gems 2B Multiple-Meaning Words	978-1-62426-474-0	10.95	10.95		

Game Gallery® Gr 7 Writing Board Games

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GG7WCTS	Climb the Sentence Staircase! 14C, 14D, 19A, 19B, 19C Sentence Construction	978-1-62426-475-7	10.95	10.95		
GG7WTWW	The Writing Wilderness 19, 19A Grammar and Usage	978-1-62426-476-4	10.95	10.95		

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GGGP7	Game Pack (14 - 1 of each game-all subjects)	140.00	140.00		
GGB7M	Math Bundle (9 - 1 of each math game)	90.00	90.00		
GGB7ELA	RLA Bundle (5 - 1 of each reading & writing game)	50.00	50.00		

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QSP7ELA	Diagnostic Series™ RLA (teacher editions) Game Gallery® (5 - 1 of each reading & writing game)	100.00	100.00		



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STD18MV2S	Gr 8 Math v2 - Student	978-1-62426-245-6	20.00	15.00		
STD18RLAT	Gr 8 RLA - Teacher	978-1-963767-50-6	35.00	29.95		
STD18RLAS	Gr 8 RLA - Student	978-1-963767-51-3	20.00	15.00		
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STD18WV4S	Gr 8 Writing v4 - Student	978-1-62426-820-5	20.00	15.00		
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STD18SSV2S	Gr 8 Soc. Studies v2 - Student	978-1-62426-825-0	20.00	15.00		
STD18SV2T	Gr 8 Science v2 - Teacher	978-1-62426-383-5	35.00	29.95	Contact KAMICO	
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STDE8SV2S	Gr 8 Science v2 - Student	978-1-62426-902-8				

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GG8MDD	Distance Detective 8(5)(E) Proportionality. Solve problems involving direct variation.	978-1-62426-478-8	10.95	10.95		
GG8MDBI	Don't Be Irrational 8(2)(B) Number and operations. Approximate the value of an irrational number.	978-1-62426-477-1	10.95	10.95		
GG8MGG	Geometry Genius 8(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life, society, and the workplace.	978-1-62426-479-5	10.95	10.95		
GG8MITF	It's Time for Jeopardy! 8(4)(E) Proportionality. Solve problems involving direct variation.	978-1-62426-480-1	10.95	10.95		
GG8MNR	Notation Rotation 8(2)(C) Number and operations. Convert between standard decimal notation and scientific notation.	978-1-62426-481-8	10.95	10.95		
GG8MPIA	Put It All in Perspective 8(1)(A) Mathematical processes. Apply mathematics to problems arising in everyday life, society, and the workplace.	978-1-62426-482-5	10.95	10.95		
GG8MWWR	White-Water Rate Rafting 8(5)(A) Proportionality. Represent linear proportional situations with equations.	978-1-62426-483-2	10.95	10.95		

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GG8RAA	Analogy Avalanche 2B Analogies	978-1-62426-484-9	10.95	10.95		
GG8RCCT	Context Caravan to Cairo 2B Words in Context	978-1-62426-485-6	10.95	10.95		
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GG8WDT	Double Trouble 14C, 14D, 19A, 19B, 19C Sentence Construction: Avoiding Wordiness	978-1-62426-488-7	10.95	10.95		

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STDIEOCAIIV2T	EOC Algebra II v2 - Teacher	978-1-62426-702-4	35.00	29.95		
STDIEOCAIIV2S	EOC Algebra II v2 - Student	978-1-62426-703-1	20.00	15.00		
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STDIEOCGV2S	EOC Geometry v2 - Student	978-1-62426-705-5	20.00	15.00		
STDIEOCEIV2T	EOC English I v2 - Teacher	978-1-62426-822-9	49.95	29.95		
STDIEOCEIV2S	EOC English I v2 - Student	978-1-62426-823-6	24.95	20.00		
STDIEOCEIIV2T	EOC English II v2 - Teacher	978-1-62426-708-6	49.95	29.95		
STDIEOCEIIV2S	EOC English II v2 - Student	978-1-62426-709-3	24.95	20.00		
STDIEOCUSHT	EOC U.S. History - Teacher	978-1-62426-123-7	35.00	29.95		
STDIEOCUSHS	EOC U.S. History - Student	978-1-62426-124-4	20.00	15.00		
STDIEOCBV2T	EOC Biology v2 - Teacher	978-1-62426-385-9	35.00	29.95		
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GGHSMFTD	Funkytown Throw Down 3/A.5A Determining Whether Situations Can Be Represented by Linear Functions	978-1-62426-491-7	10.95	10.95		
GGHSMIAI	It's an INTERCEPTION! 3/A.6E Determining Intercepts of Linear Functions	978-1-62426-492-4	10.95	10.95		
GGHSMMLL	Linear Lagoon 4/A.7A Analyzing Situations Involving Linear Functions and Solving Problems with Linear Equations and Inequalities	978-1-62426-493-1	10.95	10.95		
GGHSMMM	Measurement Mummification 8/8.8C Solving Problems Involving Surface Area and Volume	978-1-62426-494-8	10.95	10.95		
GGHSMPP	Parabolic Paths 5/A.9D Analyzing Graphs of Quadratic Functions and Drawing Conclusions Based on Problem Situations	978-1-62426-496-2	10.95	10.95		

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GGHSMPPAC	Planing across Coordinate Country 6/8.7D Locating and Naming Points on a Coordinate Plane	978-1-62426-495-5	10.95	10.95		
GGHSMPP2	Probability Premiere 9/8.11B Using Probabilities and Experimental Results to Make Predictions and Decisions	978-1-62426-497-9	10.95	10.95		
GGHSMRRR	Relatively Ridiculous Road Rules! 8/8.9B Using Proportional Relationships in Similar Shapes to Find Measurements	978-1-62426-498-6	10.95	10.95		
GGHSMSTT	Slalom down the Slopes 3/A.6A Determining Slopes	978-1-62426-499-3	10.95	10.95		
GGHSMSSM	Smooth Moves 2/A.4A Finding Function Values, Simplifying Polynomial Expressions, Transforming and Solving Equations, and Factoring	978-1-62426-500-6	10.95	10.95		
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GGHSRCC	Context Commuter [Gr. 9, 10, 11] 1B Context Clues	978-1-62426-503-7	10.95	10.95		
GGHSRLL	Literary Lingo Loop-the-Loop [Gr. 9] 5, 7A, Figure 19B; [Gr. 10] 2, 6A, 7A; [Gr. 11] 2, 5, 6A, 7A Understanding Literary Forms and Terms	978-1-62426-504-4	10.95	10.95		
GGHSRMOA	Master of Allusion [Gr. 10] 5, 7, Figure 19B; [Gr.11] 5A, 7, Figure 19B Allusions	978-1-62426-505-1	10.95	10.95		
GGHSRWC	Winner's Circle [Gr. 9, 10, 11] 1C Analogies	978-1-62426-506-8	10.95	10.95		

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Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
GGHSWGG	Grammar Graduation [Gr. 10] 17C; [Gr. 11] 17A Demonstrating Control over Grammatical Elements	978-1-62426-507-5	10.95	10.95		

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SGGKMLFC	La figura cambiante K(6)(A) Geometría y medición. Identificar figuras de dos dimensiones.	978-1-62426-509-9	10.95	10.95		
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STSDI1MV2E	Gr 1 Matemáticas v2 - Estudiante	978-1-62426-247-0	20.00	15.00		
STSDI1LV2M	Gr 1 Lectura v2 - Maestro	978-1-62426-811-3	35.00	29.95		
STSDI1LV2E	Gr 1 Lectura v2 - Estudiante	978-1-62426-812-0	20.00	15.00		
STSDI1EV4M	Gr 1 Escritura v4 - Maestro	978-1-62426-797-0	35.00	29.95		
STSDI1EV4E	Gr 1 Escritura v4 - Estudiante	978-1-62426-798-7	20.00	15.00		

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CLLBA	Las buenas acciones de Clifford	978-1-62426-198-5	8.95	8.95		
CLCVD	Clifford va de viaje	978-1-62426-199-2	8.95	8.95		
CLWMB	Con mi hermano	978-1-62426-229-6	8.95	8.95		
CLECDG	El cuento del gato Tomás	978-1-62426-155-8	8.95	8.95		
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SGG1MEDO	Estación de operaciones 1(3)(F) Números y operaciones. Generar y resolver problemas de matemáticas.	978-1-62426-513-6	10.95	10.95		
SGG1MFDO	Familias de operaciones 1(3)(D), 1(3)(E) Números y operaciones. Explicar las estrategias utilizadas para resolver problemas de suma y resta.	978-1-62426-766-6	10.95	10.95		
SGG1MLTT	¡Lleva tu topo a su hoyo! 1(6)(H) Geometría y medición. Identificar ejemplos y contraejemplos de mitades.	978-1-62426-515-0	10.95	10.95		
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SGG1MSDC	Soluciones de circo 1(3)(E) Números y operaciones. Explicar las estrategias utilizadas para resolver problemas de suma y resta usando oraciones numéricas.	978-1-62426-520-4	10.95	10.95		
SGG1LBDL	Baile de la chinche 15A Seguir instrucciones	978-1-62426-521-1	10.95	10.95		
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SGG1LPYB	Palabras y burbujas 6E Primeras destrezas de diccionario	978-1-62426-523-5	10.95	10.95		
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SGG1ELCD	La ciencia de las oraciones 20, 20A Gramática y uso	978-1-62426-528-0	10.95	10.95		
SGG1EGDM	Galletas de mayúsculas 21B Uso de mayúsculas	978-1-62426-527-3	10.95	10.95		

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GGSB1ALLE	ALLE Bundle (8 - 1 of each reading & writing game)	80.00	80.00		

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SGG2MDDC	Da de comer a los animales del zoológico 2(5)(A) Números y operaciones. Determinar el valor de una colección de monedas.	978-1-62426-530-3	10.95	10.95		
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SGG2MRDM	Rompecabezas de multiplicación 2(6)(A) Números y operaciones. Describir situaciones de multiplicación dentro de un contexto en las cuales se unen conjuntos equivalentes de objetos.	978-1-62426-539-6	10.95	10.95		
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SGG2MTM	Tres matemáticos 2(2)(E), 2(2)(F) Números y operaciones. Localizar la posición de un número entero en una recta numérica abierta; nombrar el número entero que corresponde a un punto específico en una recta numérica.	978-1-62426-541-9	10.95	10.95		

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SGG3MACL	Atina con las tablas 3(1)(B) Procesos matemáticos.	978-1-62426-559-4	10.95	10.95		
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SGG3MECG	El conde Griétula 3(4)(E) Números y operaciones. Representar las tablas de multiplicación utilizando diferentes métodos.	978-1-62426-567-9	10.95	10.95		
SGG3MELF	Encuentra las fracciones de Freddy 3(3)(H) Números y operaciones. Comparar dos fracciones utilizando símbolos, palabras, objetos y modelos pictóricos.	978-1-62426-569-3	10.95	10.95		
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SGG3LPEL	Perdido en la biblioteca 5, 12 Géneros literarios	978-1-62426-597-6	10.95	10.95		

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SGG3ELID	La isla de la puntuación 23C Puntuación	978-1-62426-601-0	10.95	10.95		

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SGG3CPDP	Principio de patrones 3a4C Explorar los patrones, sistemas y ciclos del medio ambiente	978-1-62426-603-4	10.95	10.95		

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STSDI4EV2M	Gr 4 Escritura v2 - Maestro	978-1-62426-667-6	39.95			
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CLTDC	Las telarañas de Carlota	978-1-62426-164-0	16.95	16.95		

Game Gallery® Gr 4 Juegos de matemáticas

Item #	Game Title and TEKS	ISBN	Price	Discounted Price	Qty	Total
SGG4MLCD	Las compras de Sam 4(4)(H) Números y operaciones. Resolver problemas que involucren división.	978-1-62426-611-9	10.95	10.95		
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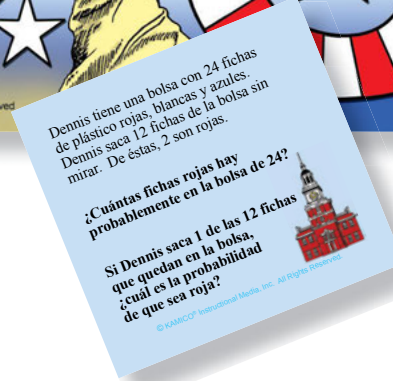
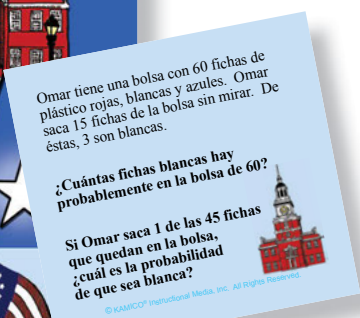
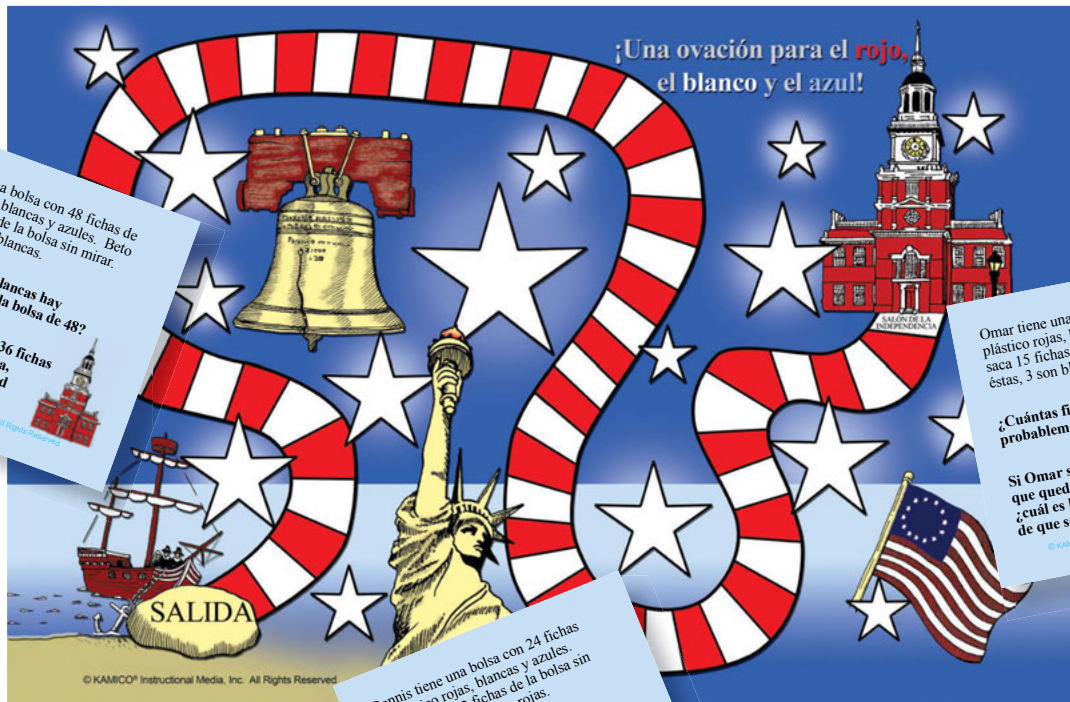
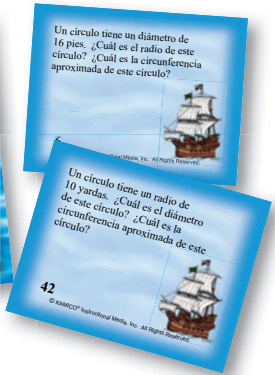


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